

Jonas Grunau

Software Developer

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PROFILE

Hi, I'm Jonas — a software developer from the Munich area.

I got hooked on programming as a kid and never stopped. Development is not just my job, it's a genuine passion — I spend my free time exploring the newest technologies to stay on the cutting edge.

I spent four years as a Lead Developer, designing and shipping projects with Angular, React & Node.js, and Flutter & Firebase together with my teams. I care deeply about clean, maintainable, scalable code — software that's built to last.

I also work extensively with AI — above all Anthropic's Claude: Claude Code is part of my daily development workflow, from pair-programming and code reviews to building agentic automations.

Good communication, teamwork and a structured approach are essential to how I work, and continuous self-driven learning keeps me at the pulse of the industry.

EXPERIENCE

SafeNow GmbH — *Software Developer*

Jan 2026 – today

- Cross-platform mobile development with Flutter

Peagle GmbH — *Lead Developer*

Jan 2025 – Dec 2025

- Cross-platform mobile development with Flutter
- Integrating AI into existing systems for process optimization
- Backend development with Node.js and Dart

Shapeless GmbH — *Lead Developer*

Jan 2022 – Dec 2024

- Frontend development with Angular, TypeScript, HTML, SCSS
- Cross-platform mobile development with Flutter

Atlantis-Web UG — *Lead Developer*

Aug 2020 – Dec 2021

- Frontend development with Angular, TypeScript, HTML, SCSS
- Backend development with Firebase and JavaScript
- Cross-platform mobile development with Flutter

MessengerPeople GmbH — *Software Engineer*

Jan 2018 – Jul 2020

- Frontend development with React, TypeScript, JavaScript, CSS, JSS
- Backend development with PHP
- Cross-platform mobile development with React Native
- Set up and administered CI/CD systems (Jenkins, BuddyCI, GitHub Actions)

EDUCATION

Bitter+Krull Softwaresysteme GmbH — *Apprenticeship — IT Specialist for Application Development (Fachinformatiker)*

2015 – 2018

- Windows application development with C#, VB, WinForms, WPF
- Cross-platform mobile development with C#

SKILLS

Mobile: Flutter · Material Design · React Native

Frontend: Angular · React · TypeScript · RxJS · HTML / CSS / SCSS

Backend: Firebase · Node.js · Dart · PHP

AI & Tooling: Claude & Claude Code (Anthropic) · AI tooling (Ollama, ChatGPT, Copilot) · Git / GitHub / GitLab · CI/CD (GitHub Actions, Jenkins, BuddyCI) · Scrum / Kanban

Interactive version: <https://jonasgrunau.dev> — this PDF is generated from the same data.